Year: 3 – Autumn Term 1

National Curriculum objectives

- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials
- learn about great artists, architects and designers in history
- to create sketch books to record their observations and use them to review and revisit ideas

To begin this unit, the children should have already learnt:

Line/Detail + Observation);

Show increased control over lines. (YR2)

Encourage children to look carefully, to observe and include more detail (YR2)

(Texture/Pattern):

Experiment with different marks to form patterns and some textures (YR1) Show some control creating different marks to form patterns and different textures, for example dots, lines, shapes. (YR2)

The learning in this unit will prepare the children to learn these things in the future:

Year 4 Progression of Skills;

(Line/Detail + Observation);

Continue to practise close observation to add detail and texture to form accurate drawings (Texture/Pattern):

Explore environmental and manmade patterns and textures for example tessellation for desired effects

(Recording/Self Governing/Evaluation);

Use sketches as a way of recording ideas, planning other work, record work in a clear sequence in sketchbooks.

Key Enquiry Question

Can you create a range of different types of patterns in pencil?

The Big Idea:

Experiment with pencil to create a bank of different patterns to use in their own work.

To achieve ARE, pupils will need to be secure in the following knowledge:

By the end of this unit, children will know:

How to gather and review information, references and resources related to their ideas and interventions. Use a sketchbook for different purposes, including recording observations, planning and shaping ideas.

Develop practical skills by experimenting with and testing the qualities of a range of different materials and techniques. (Creating different patterns with pencil).

Select, and use appropriately, a variety of materials and techniques in order to create their own work.

About and describe the work of some artists, craftspeople, architects and designers (Albrecht Durer). And be able to explain how to use some of the tools and techniques they have chosen to work with (NSEAD Assessment framework)

Vocabulary:

Line: pencil, pens. thick, thin, soft, broad, narrow, fine, pattern, line, shape, detail, bold, intricate.

Texture: pattern texture, proportion, emotion, expression, smooth, rough, wrinkly, bumpy, hatching, cross hatching, media marks, pencil, techniques, stippling, blending, rubbing, shading, pressure, movement, parallel.

Shape: grades, forms, shapes, shape names, curving, wavy, straight, proportion.

Albrecht Durer, woodcut

By the end of this unit, children will be able to do:

Drawing Skills:

(Line/Detail + Observation);

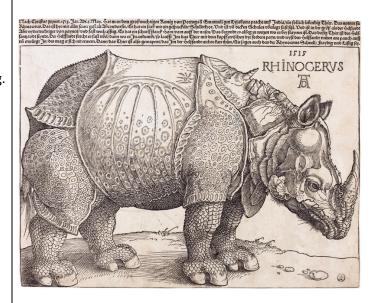
Use experience of line to practise close observation to add detail to drawing (Texture/Pattern):

Show increased control creating different marks to form patterns and different textures to create effects, for example dots, lines, shapes, hatching. (Recording/Self Governing/Evaluation);

Self-reflect on created pieces of art.

Artists:

Albrecht Durer (1471–1528) - Rhinoceros (1515)



Media:

Pencil

Pen

Useful Resources:

https://artprojectsforkids.org/klimt-and-patterns/ (Could look at Klimt)

 $\frac{https://sites.google.com/a/norfolkadvisory.co.uk/mjs-art-pencilpatterns-cloud-expert/pattern-practice$

