



Art and Design Progression of Skills Year 6

Generating Skills – Should be able to....	Making – Should be able to....	Evaluating – Should be able to....	Knowledge + Understanding – Should know...
Independently develop a range of ideas which show curiosity, imagination and originality (A2/ S1/ S2)	Independently take action to refine their technical and craft skills in order to improve their mastery of materials and techniques (A1/ A2/ Sp1+2/ S1/ S2)	Provide a reasoned evaluation of both their own and professionals' work which takes account of the starting points, intentions and contexts behind the work (A1/ A2/ Sp1+2/ S1/ S2)	How to describe, interpret and explain the work, ideas and working practises of some significant artists, craftspeople, designers and architects taking account of the influence of the different historical, cultural and social contexts in which they worked (A1/ A2/ Sp1+2/ S1/ S2)
Systematically investigate, research and test ideas and plans using sketchbooks and other appropriate approaches (for example sketchbooks show plans/choices how a work will be produced) (A1/ A2/ Sp1+2/ S1/ S2)	Independently select and effectively use relevant processes in order to create successful and finishes work (A1/ A2/ Sp1+2/ S1/ S2)		About the technical vocabulary and techniques for modifying the qualities of different materials and processes (A1/ A2/ Sp1+2/ S1/ S2)

Focus:	Drawing	Colour	3D Design
Line / Detail + Observation	Improve their mastery of observation to form increasingly detailed, accurate drawings (A1/A2/ Sp1+2/ S1/ S2)		
Texture/ Pattern	Continue to experiment and study the texture of a surface and make own decision how to represent this, use pattern for a purpose. Creating intricate patterns (A2/ S1/ S2)		
Shading	Show the effect of light on objects and people from different directions with increasing skill using tone, shade and shadow (A1/ S1/ S2)		
Perspective	Use scale and proportion to add realistic perspective to drawing, for example 2-point perspective (A1/ Sp1+2/ S1/ S2)		
Recording/Self-Gov/Evaluation	Use initial sketches as a way of planning work, record work in a clear sequence in sketchbooks, reflecting on own work to make improvements. (A1/ A2/ S1/ S2)		
Colour Mixing/Knowledge		To make own decisions when colour matching to create realism. (Sp1+2/ S1) To use experience to inform colour decisions for example to create depth/distance or to add colour for effect or emotion. (Sp1+2/ S1)	
Application of Paint		Paint applied in a series of layers and techniques to achieve a planned effect, including attempts at realism. (A2/ S1)	

Construction Form			<p>Use range of equipment and materials e.g., recycled, natural and manmade materials to create sculptures, confidently and successfully joining. (S2)</p> <p>Develop understanding of different ways of finishing work: glaze, paint, polish (S2)</p>
Surface + Texture			<p>Make choices using experience how to create surface pattern and texture and when to use (A2/S2)</p>
Research + Planning/Evaluation			<p>Select a best design for a 3D object from initial ideas to most successful meet a purpose and evaluate. (S2)</p> <p>Use sketchbooks to plan, develop and collect ideas to inform 3D artworks. Annotate work in sketchbook. (A2/S2)</p> <p>Recognise sculptural forms in the environment: objects, buildings. Learn about different sculptors/ designers/ architects. Compare the style of different styles and approaches. (S2)</p> <p>Solve problems as they occur. Review and analyse own work. (A2/S2)</p>
Media	Pencil Charcoal Pen	Crayon Paint Watercolour Oil pastels Photography Digital Art	Polystyrene carving/ printing Rollers Paint/ Ink Clay Cardboard maquette Range of recycled materials
Artists/Craft Makers/Designers	Leonardo DaVinci (1452-1519)	Charlie Wylie or Gottfried Helnwein (1984-) Franz Xaver Winterhalter (1805-1873) Pablo Picasso (1881-1973) Sofonisba Anguissola (1532- 1635) Rembrandt (1609-1669) Augusta Savage (1892-1962) Andy Warhol (1928-1987) Jean-Michel Basquiat (1960-1988) David Hockney (1937 -) John Makama (1992-)	Elizabeth Catlett (1915-2012) Sue Welfare (1963-) Sir Christopher Wren (1632-1723) Sir Charles Barry (1795-1860) Norman Foster (1935-) Renzo Piano (1937-)